



LABORATOIRE
D'INFORMATIQUE
& DES SYSTÈMES

CANA seminar:

Introduction to quantum information theory

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Outline

1. From classical to quantum information theory
2. Mathematical formalism of quantum mechanics
3. Entanglement and the CHSH game
4. No-go theorems (Bell's, no-cloning)
5. Quantum teleportation

1. From classical to quantum information theory

- Classical information theory: how to store/transmit *classical* information.
- Formalized by Claude Shannon in his seminal article of 1948, answered important questions:
 1. How can we quantify information?
 2. What is the optimal data compression rate? (Noiseless coding)
 3. What is the optimal rate of transmission over a noisy channel? (Noisy-channel coding)

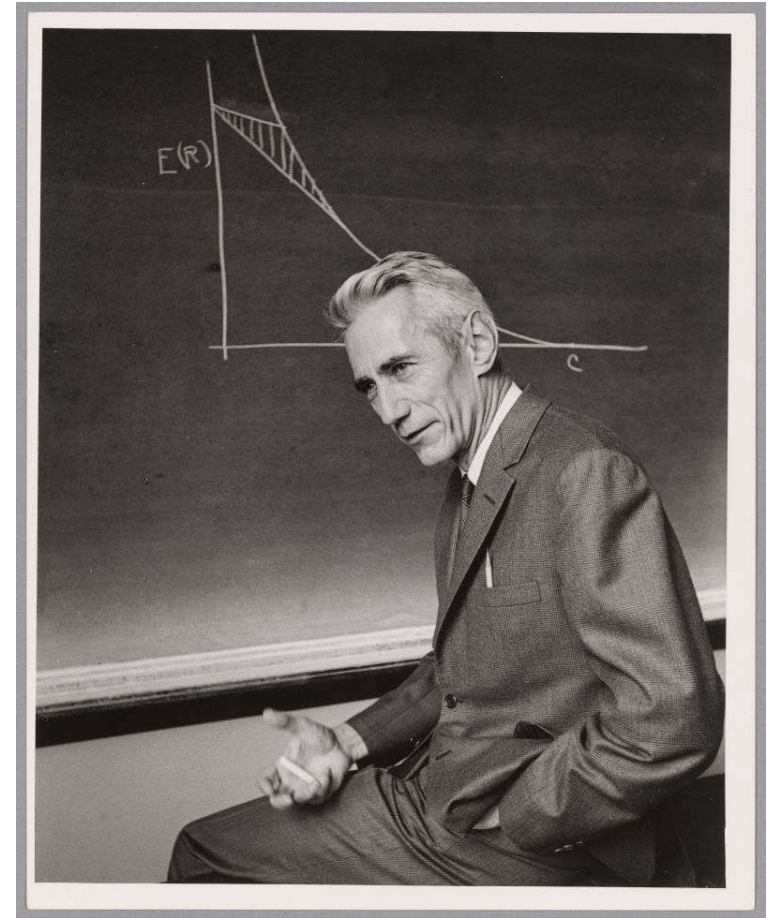


Image source: MIT museum

1. From classical to quantum information theory

- Development of quantum theory since the 20s, a focus on foundations (e.g. **Bell's theorem** in 1964).

→ Quantum information theory: how we can store/transmit *quantum* information.

- Some breakthroughs in quantum information theory:

1. Holevo's bound on the accessible information about a quantum state (1973)

2. **No-cloning theorem** (1970, 1982)

1. From classical to quantum information theory

- Some breakthroughs in quantum information theory (cont.):

3. BB84: first quantum key distribution protocol (1984)

4. Quantum teleportation (1993)

5. Quantum Shannon theory: Schumacher's quantum noiseless coding (1995)

Mathematical formalism of quantum mechanics

1. State (pure)

The state of a quantum system is described by a unit vector $|\psi\rangle$ in a complex Hilbert space \mathcal{H} (state space).

Example: $\mathcal{H} = \mathbb{C}^2$

- “kets” $|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ as column vectors (computational basis)
- “bras” $\langle 0| = |0\rangle^\dagger = (|0\rangle^*)^T = (1 \quad 0)$ and $\langle 1| = (0 \quad 1)$ as row vectors

Mathematical formalism of quantum mechanics

1. State (pure)

Example: $\mathcal{H} = \mathbb{C}^2$

- General state in \mathbb{C}^2 is a superposition/a qubit:

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix} \text{ with } \alpha, \beta \in \mathbb{C}$$

1. Normalized: $\langle\psi|\psi\rangle = (|\psi\rangle^*)^T |\psi\rangle = (\alpha^* \quad \beta^*) \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = |\alpha|^2 + |\beta|^2 = 1$

2. Unique up to a unit global factor: $\gamma|\psi\rangle = |\psi\rangle, \gamma \in \mathbb{C} \text{ s.t. } |\gamma| = 1$

Mathematical formalism of quantum mechanics

2. Unitary evolution:

The evolution of $|\psi\rangle$ is described by a unitary operation $|\psi'\rangle = U|\psi\rangle$ ($UU^\dagger = \mathbb{I}$).

Why unitary?

1. Reversible: $|\psi\rangle = U^\dagger|\psi'\rangle$.
2. Preserves the norm: $\langle\psi'| = \langle\psi|U^\dagger$, $\langle\psi'|\psi'\rangle = \langle\psi|U^\dagger U|\psi\rangle = \langle\psi|\psi\rangle = 1$.

Mathematical formalism of quantum mechanics

2. Unitary evolution:

The evolution of $|\psi\rangle$ is described by a unitary operation $|\psi'\rangle = U|\psi\rangle$ ($UU^\dagger = \mathbb{I}$).

Example: $\mathcal{H} = \mathbb{C}^2$

1. $X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ s.t. $X|0\rangle = |1\rangle$ and $X|1\rangle = |0\rangle$ (X-Pauli operator).

2. $H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$ s.t. $H|0\rangle = |+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$

and $H|1\rangle = |-\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$ (Hadamard operator).

Mathematical formalism of quantum mechanics

3. Measurement:

Given a system in a state $|\psi\rangle$, any observable (physical property) of the system is described by a Hermitian operator A ($A^\dagger = A$):

- 1. The observable takes values in the set of eigenvalues of A (which are all real).*
- 2. The probability of measuring an eigenvalue λ_k is given by $p_{\lambda_k} = |\langle\psi_k|\psi\rangle|^2$.*
- 3. The state of the system after the measurement is $\left(\frac{\langle\psi_k|\psi\rangle}{|\langle\psi_k|\psi\rangle|}\right)|\psi_k\rangle$.*

Mathematical formalism of quantum mechanics

3. Measurement:

Example: $\mathcal{H} = \mathbb{C}^2$

1. $Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$ s.t. $Z|0\rangle = |0\rangle$ and $Z|1\rangle = -|1\rangle$ (Z -Pauli operator).

- Eigenvalues $+1$ for $|0\rangle$ and -1 for $|1\rangle$.

- $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$, $p_{+1} = |\alpha|^2$ and $p_{-1} = |\beta|^2$.

Mathematical formalism of quantum mechanics

3. Measurement:

Example: $\mathcal{H} = \mathbb{C}^2$

2. $X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ s.t. $X|0\rangle = |1\rangle$ and $X|1\rangle = |0\rangle$ (X-Pauli operator).

• $X|+\rangle = \frac{1}{\sqrt{2}}(|1\rangle + |0\rangle) = |+\rangle$ and $X|-\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) = -|-\rangle$
so eigenvalues **+1** for $|+\rangle$ and **-1** for $|-\rangle$.

• $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle = \frac{\alpha+\beta}{\sqrt{2}}|+\rangle + \frac{\alpha-\beta}{\sqrt{2}}|-\rangle$, $p_{+1} = \left|\frac{\alpha+\beta}{\sqrt{2}}\right|^2$ and $p_{-1} = \left|\frac{\alpha-\beta}{\sqrt{2}}\right|^2$.

Mathematical formalism of quantum mechanics

4. Composite systems:

The state space of a composite system $S = S_1 \dots S_N$ is $\mathcal{H} = \mathcal{H}_1 \otimes \dots \otimes \mathcal{H}_N$.

Example: $\mathcal{H} = \mathbb{C}^2 \otimes \mathbb{C}^2$, computational basis.

$$|00\rangle = |0\rangle \otimes |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ 0 \begin{pmatrix} 1 \\ 0 \end{pmatrix} \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix},$$

$$|01\rangle = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}, |10\rangle = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}, \text{ and } |11\rangle = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}.$$

Mathematical formalism of quantum mechanics

4. Composite systems:

Example: $\mathcal{H} = \mathbb{C}^2 \otimes \mathbb{C}^2$, Bell states.

$$\begin{aligned} |\phi^+\rangle_{s_1 s_2} &= \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle) \\ |\phi^-\rangle_{s_1 s_2} &= \frac{1}{\sqrt{2}} (|00\rangle - |11\rangle) \\ |\psi^+\rangle_{s_1 s_2} &= \frac{1}{\sqrt{2}} (|01\rangle + |10\rangle) \\ |\psi^-\rangle_{s_1 s_2} &= \frac{1}{\sqrt{2}} (|01\rangle - |10\rangle) \end{aligned}$$

Entanglement and the CHSH game

- Definition: A composite pure state $|\psi\rangle_{S_1 \dots S_N}$ is *entangled* iff it cannot be written as a product $|\psi_1\rangle_{S_1} \otimes \dots \otimes |\psi_N\rangle_{S_N}$, otherwise it is *separable*.
Example: $\mathcal{H} = \mathbb{C}^2 \otimes \mathbb{C}^2$

$$\begin{aligned} |\psi\rangle_{S_1 S_2} &= \frac{1}{2} (|00\rangle + |01\rangle + |10\rangle + |11\rangle) \\ &= \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) = |++\rangle \end{aligned}$$

v.s.

$$|\phi^+\rangle_{S_1 S_2} = \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$$

Entanglement and the CHSH game

- Intuitively: The parts of the state are *correlated*.

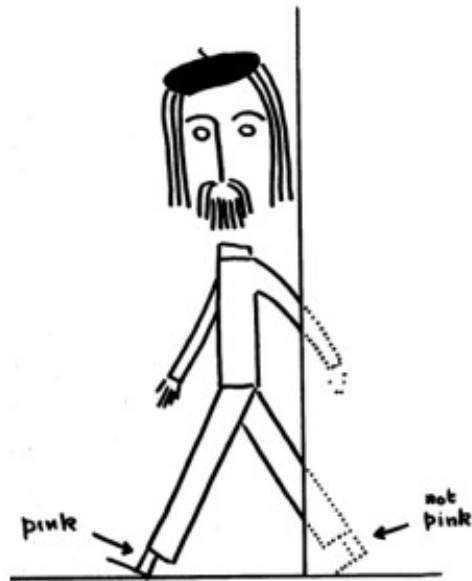


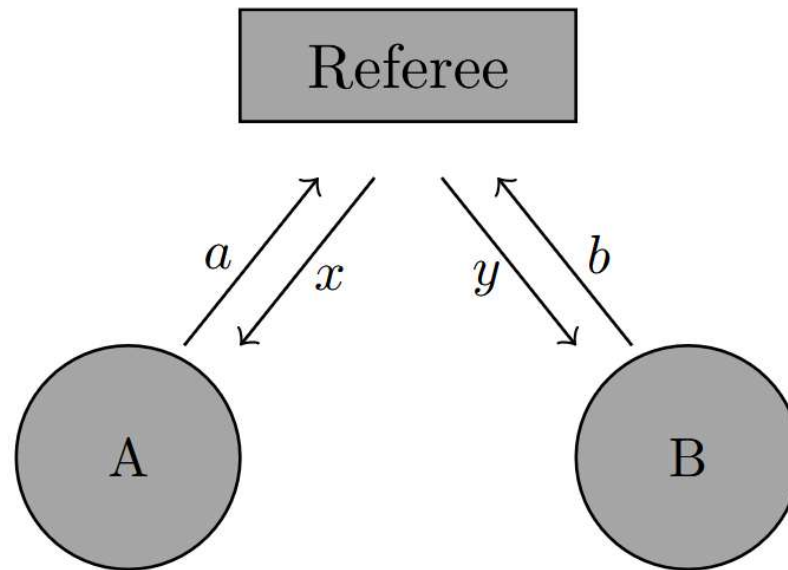
Image source:

“Bertlmann’s socks and the nature of reality”, *Speakable and Unspeakable in Quantum Mechanics* by John S. Bell

“Knowledge about one part provides you knowledge about the other.”

Entanglement and the CHSH game

1. CHSH game:



- Two distant parties, two measurement settings $x, y \in \{0,1\}$, two outcomes $a, b \in \{0,1\}$ per measurement.
- Correlations: $p(a, b|x, y)$
- Goal: $a \oplus b = x \wedge y$

Entanglement and the CHSH game

3. CHSH game:

- Probability of winning $a \oplus b = x \wedge y$:

$$p_{win} = \sum_{a,b,x,y} p(x)p(y)p(a,b|x,y)\delta_{a\oplus b,x\wedge y} = \frac{1}{4} \sum_{a,b,x,y} p(a,b|x,y)\delta_{a\oplus b,x\wedge y}$$

- Winning conditions:

(x, y)	$a \oplus b$
(0, 0)	0
(0, 1)	0
(1, 0)	0
(1, 1)	1

Entanglement and the CHSH game

3. CHSH game:

- Classical strategy = probabilistic mixture of deterministic strategies:

$$p(a, b|x, y) = \sum_{\lambda} p(\lambda) p_f(a|x, \lambda) p_g(b|y, \lambda) \Rightarrow p_{win} \leq 0.75$$

- Quantum strategy with entangled state $|\phi^+\rangle_{s_1 s_2} = \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$:

$$p_{win} \approx 0.85$$

Bell's theorem

Statement:

Some predictions of quantum mechanics cannot be explained by a local hidden variable model.

- Local hidden variable model:

$$p(a, b|x, y) = \sum_{\lambda} p(\lambda)p(a|x, \lambda)p(b|y, \lambda)$$

No-cloning theorem

Statement:

There is no quantum operation transforming an **arbitrary** state $|\psi\rangle$ to $|\psi\rangle \otimes |\psi\rangle$.

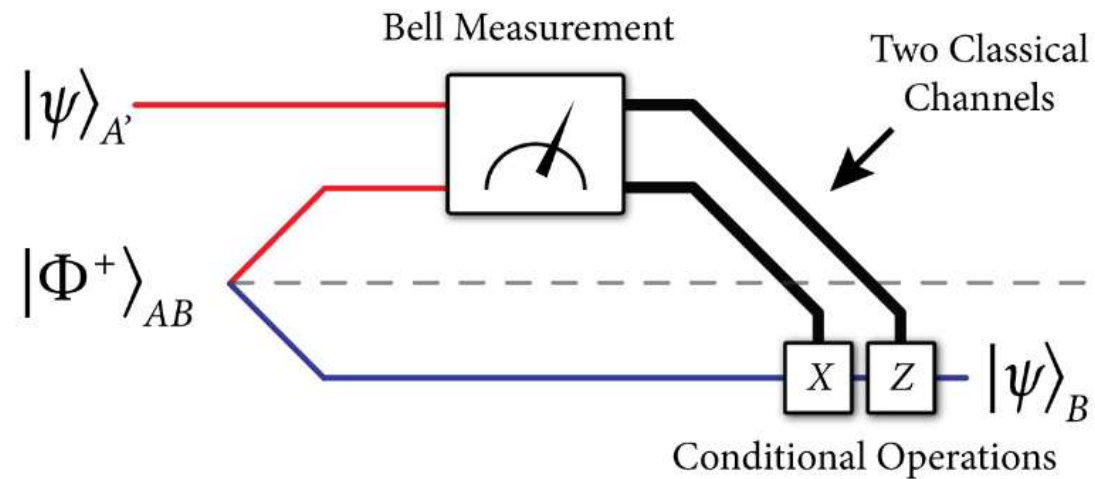
Proof: Let $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$.

1. Assume there exists U s.t. $U(|\psi\rangle|0\rangle) = |\psi\rangle|\psi\rangle$.
2. By linearity of U ,

$$\begin{aligned} U(|\psi\rangle|0\rangle) &= U(\alpha|0\rangle|0\rangle + \beta|1\rangle|0\rangle) \\ &= \alpha U(|0\rangle|0\rangle) + \beta U(|1\rangle|0\rangle) \\ &= \alpha|0\rangle|0\rangle + \beta|1\rangle|1\rangle \\ &\stackrel{?}{=}^* \alpha^2|0\rangle|0\rangle + \alpha\beta|0\rangle|1\rangle + \alpha\beta|1\rangle|0\rangle + \beta^2|1\rangle|1\rangle \\ &= (\alpha|0\rangle + \beta|1\rangle) \otimes (\alpha|0\rangle + \beta|1\rangle) = |\psi\rangle|\psi\rangle. \end{aligned}$$

*: Not true in general!

Quantum teleportation



Alice can send her qubit to Bob using shared entanglement and two classical bits

Quantum teleportation

- Protocol:

$$|\psi\rangle_{A'AB} = \frac{1}{2} [|\phi^+\rangle_{A'A}|\psi\rangle_B + |\phi^-\rangle_{A'A}Z|\psi\rangle_B + |\psi^+\rangle_{A'A}X|\psi\rangle_B + |\psi^-\rangle_{A'A}XZ|\psi\rangle_B]$$

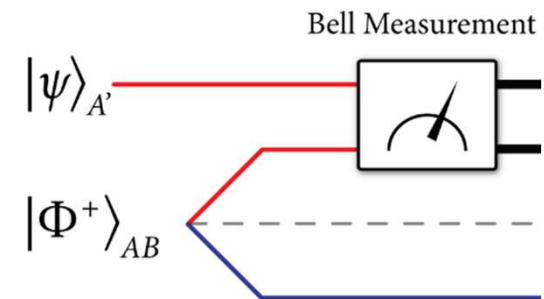
1. Alice measures in the Bell basis and obtains an outcome $a = (x, y) \in \{0, 1\}^2$:

$$|\psi\rangle_{A'AB} \rightarrow |\phi^+\rangle_{A'A}|\psi\rangle_B \text{ for } a = (0,0)$$

$$|\psi\rangle_{A'AB} \rightarrow |\phi^-\rangle_{A'A}Z|\psi\rangle_B \text{ for } a = (0,1)$$

$$|\psi\rangle_{A'AB} \rightarrow |\psi^+\rangle_{A'A}X|\psi\rangle_B \text{ for } a = (1,0)$$

$$|\psi\rangle_{A'AB} \rightarrow |\psi^-\rangle_{A'A}XZ|\psi\rangle_B \text{ for } a = (1,1)$$



Quantum teleportation

2. She sends her outcome a to Bob, who will then apply the appropriate operation to recover $|\psi\rangle$:

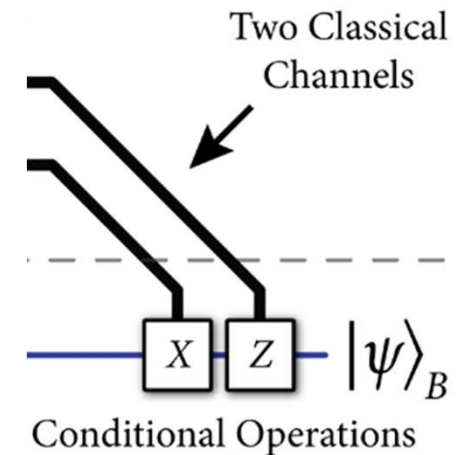
$$|\psi\rangle_B \xrightarrow{X^0 Z^0 = \mathbb{I}} \mathbb{I}|\psi\rangle_B = |\psi\rangle_B \text{ for } a = (0, 0)$$

$$Z|\psi\rangle_B \xrightarrow{X^0 Z^1 = Z} Z^2|\psi\rangle_B \text{ for } a = (0, 1)$$

$$X|\psi\rangle_B \xrightarrow{X^1 Z^0 = X} X^2|\psi\rangle_B = |\psi\rangle_B \text{ for } a = (1, 0)$$

$$XZ|\psi\rangle_B \xrightarrow{X^1 Z^1 = XZ} X^2 Z^2|\psi\rangle_B = |\psi\rangle_B \text{ for } a = (1, 1)$$

(by unitarity and hermicity of X and Z , $X^2 = Z^2 = \mathbb{I}$)



Summary

- Quantum phenomena:
 1. Can be leveraged for information-processing tasks (e.g. entanglement for teleportation).
 2. Can perform better than classical methods (e.g. entanglement in the CHSH game).
- Limitations on the allowed manipulations (e.g. no-cloning).

Thank you!